



Department of Computer Science

**FACULTY OF SCIENCE
UNIVERSITY OF JAFFNA
SRI LANKA**

Effective from the Academic Year 2019/2020

Curriculum for Bachelor of Science Honours in Computer Science Level 4M

December 2020

Detailed Syllabi
Bachelor of Science Honours in Computer Science
Level 4M

Course Code:	CSC401M3		
Course Title:	Advanced Algorithms		
Credit Value:	03		
Hourly Breakdown:	Theory	Practical	Independent Learning
	45	--	105
Objectives:			
Provide in-depth knowledge for designing efficient algorithms using appropriate data structures and a variety of advanced computational techniques.			
Intended Learning Outcomes:			
<ul style="list-style-type: none"> • Perform algorithm analysis using appropriate techniques • Apply algorithms for solving problems of various complexity • Identify suitable data structure(s) for efficient problem solving • Formulate a real world problem into a model solvable by standard algorithmic approaches • Defend NP-Hard & NP-Complete problems 			
Course Contents:			
<ul style="list-style-type: none"> • Analysis of algorithms: Order of growth and asymptotic notation, master method, amortised analysis • Algorithms for sorting and order statistics: Standard sorting algorithms, sorting in linear time, medians, order statistics • Advanced data structures: Hash table, binary heap, binary search tree, red-black tree, augmenting data structures, B-trees, Fibonacci heaps, utilising data structures for problem solving. • Dynamic programming: Elements of dynamic programming (optimal substructure, overlapping subproblems, memoization), application of dynamic programming approach for problem solving • Greedy algorithms: Elements of Greedy strategy (optimal substructure, overlapping subproblems, Greedy strategy), comparison of dynamic programming and Greedy approach, application of Greedy approach for problem solving • P, NP, NP-Hard and NP-Completeness: Introduction to class of problems, NP-completeness (Cook's theorem), classic NP-complete problems, reduction techniques 			
Teaching and Learning Methods:			
Lectures, Tutorial discussion, e-based teaching, Open Educational Resources, Assignments, Guided learning			
Assessment Strategy			
<ul style="list-style-type: none"> • In-Course Assessments 30% • End-of-Course Examination 70% 			
References:			
<ul style="list-style-type: none"> • Tardos, J. K. E., Algorithm Design, 2nd Ed., Pearson Education, 2011. • Sedgewick, R., Algorithms, 4th Ed., Addison-Wesley Professional, 2011 • Thomas, H. Cormen, T. Leiserson, C. E., Rivest, R. L. and Stein, C., Introduction to Algorithms, 3rd Ed., MIT Press, 2009. 			

Course Code:	CSC402M3		
Course Title:	Compiler Design		
Credit Value:	03		
Hourly Breakdown:	Theory	Practical	Independent Learning
	45	--	105
Objectives:			
Provide in-depth knowledge of compiler components and principles involved in compiler design.			
Intended Learning Outcomes:			
<ul style="list-style-type: none"> • Discuss the functionalities of a compiler • Represent a specified language using nondeterministic and deterministic finite automata • Analyze the syntax of a language using top-down and bottom-up parsing approaches • Discuss implementation techniques for a compiler • Design algorithmic routines for type checking and code generation 			
Course Contents:			
<ul style="list-style-type: none"> • Introduction: Compilers, Interpreters, and phases of compilation process • Lexical Analysis: Regular expressions and their properties, converting regular expressions to Nondeterministic Finite Automata (NFA), Converting NFA to Deterministic finite automata (DFA), Eliminating dead states and minimising DFA • Syntax Analysis: Context-free grammars, Syntax trees, Ambiguity in Grammar, Operator precedence, eliminating left-recursion, Left-factorisation, Top-down parsing methods, Bottom-up parsing methods, Resolving conflicts in parsing tables • Scope and Symbol Tables: Dealing with scopes of identifiers, Efficient implementations of symbol tables • Type Checking: The design space of types, Attributes, Type checking procedures • Code Generation: Syntax Directed Translations, Intermediate-Code Generation, Machine-Code Generation 			
Teaching and Learning Methods:			
Lectures, Tutorial discussion, e-based teaching- learning, Open Educational Resources, Assignments, Guided Learning			
Assessment Strategy			
<ul style="list-style-type: none"> • In-Course Assessments 30% • End-of-Course Examination 70% 			
References:			
<ul style="list-style-type: none"> • Mogensen, T. E., Introduction to Compiler Design, 2nd Ed., Springer, 2017. • Lam, M. S., Sethi, R., and Aho, A. V., Compilers: Principles, Techniques, and Tools, 2nd Ed., Pearson Education, 2013. • Galles, D., Modern Compiler Design, 2nd Ed., Pearson Education, 2009. 			

Course Code:	CSC404M3		
Course Title:	Information Systems Security		
Credit Value:	03		
Hourly Breakdown:	Theory	Practical	Independent Learning
	45	--	105
Objectives:			
Provide knowledge to identify various security threats and propose suitable approaches to protecting Information Systems.			
Intended Learning Outcomes:			
<ul style="list-style-type: none"> Identify various security threats and attacks on Information Systems. Explain security design principles. Elaborate techniques for data protection on Information Systems. Understand the techniques used to protect Computer Networks Explain the protocols that are utilised to protect the network and application layers of the Internet. 			
Course Contents:			
<ul style="list-style-type: none"> Introduction: Key security concepts, Critical characteristics of Information System, Secure-System life cycle, Security Professionals and the Organization. The need for security: Threats, Attacks, Secure software development. Security technologies: Firewalls, Virtual private networks, Intrusion detection and prevention systems, other security tools. Cryptography: Classical encryption techniques, Block ciphers, Data encryption standard, Advanced encryption standard, Public-Key cryptosystems. Cryptographic data integrity algorithms: Cryptographic hash functions, Message authentication codes, Digital signatures. Network security: Network access control and cloud security, Transport-level security, Wireless network security. Internet security: Internet Protocol security, web security (S-HTTP), email threats and email security (S/MIME) 			
Teaching and Learning Methods:			
Lectures, e-based teaching-learning, Tutorial discussion, Assignments, Simulations, Use of Open Educational Resources, Guided Learning			
Assessment Strategy			
<ul style="list-style-type: none"> In-Course Assessments 30% End-of-Course Examination 70% 			
References:			
<ul style="list-style-type: none"> Whitman, M. E. and Mattord, H. J., "Principles of Information Security", 6th Ed., Cengage Learning, 2017. Stallings, W., "Cryptography and Network Security: Principles and Practice", 4th Ed, Pearson Education Limited, 2017 Paar, C. and Pelzl, J., "Understanding Cryptography: A Textbook for Students and Practitioners" 1st Ed, Springer, 2014. 			

Course Code:	CSC405M3		
Course Title:	Systems and Network Administration		
Credit Value:	03		
Hourly Breakdown:	Theory	Practical	Independent Learning
	15	60	75
Objectives:			
Provide theoretical and practical knowledge required to manage and maintain hosts, network connectivity devices, and various networked servers.			
Intended Learning Outcomes:			
<ul style="list-style-type: none"> • Administer computer systems and connectivity devices • Configure systems and devices for different networking scenarios • Design a data communication network required for a small/medium organisation • Demonstrate ability in network and server management • Implement security policies in networked systems 			
Course Contents:			
<ul style="list-style-type: none"> • Host Management: Host hardware and maintenance, Basic commands, Files, Directories and File System, Editors, Processes, Users and group management, Package management, Automating system administration. • Network Design and Management: Network connectivity devices, Host network configuration, Routing and Router configuration, IP addressing, subnetting, Switch configuration, Wireless equipment, VLAN, Inter-VLAN routing, • Server Management: Install and manage server operating systems, Web server, e-mail server, Proxy server, DNS server, Content Servers, • Security Policy Implementation: Firewall configuration, IP tables, Secure remote administration, Simple Intrusion Detection Techniques, Snort. 			
Teaching and Learning Methods:			
Lectures, Practical, e-based teaching-learning, Open Educational Resources, Assignments, Online based training, Simulation, Guided Learning			
Assessment Strategy			
<ul style="list-style-type: none"> • In-Course Assessment (Theory) 20% • Group Project 20% • End-of-Course Examination (Practical) 60% 			
References:			
<ul style="list-style-type: none"> • Blokdyk, G., "Computer Network Administration: A Clear and Concise Reference", 1st Ed, 5 Star Cooks, 2019 • Frisc, A., "Essential System Administration", 3rd Ed, O'Reilly Media Inc., 2002. • Odom, W., CCNA 200-301 Official Cert Guide Library, 1st Ed, Cisco Press, 2019 • Bauer, M. D., "Linux Server Security", 2nd Edition, O'Reilly Media Inc., 2005 			

Course Code:	CSC406M6		
Course Title:	Research Project		
Credit Value:	06		
Hourly Breakdown:	Mentoring	Practical	Independent Learning
	20	--	580
Objectives:			
Develop capability of carrying out scientific research in the computing domain for solving real world problems.			
Intended Learning Outcomes:			
<ul style="list-style-type: none"> • Identify a hypothesis and/or a research problem • Formulate the detailed problem statement • Frame a solution with appropriate research methodology • Validate the proposed solution • Perform scientific communication • Defend the performed research, results and findings 			
Course Outline:			
<ul style="list-style-type: none"> • Engage in an academic year long research project under the guidance of academic supervisor(s) with optional guidance by an external mentor • Develop a research proposal with adequate literature review • Carry out the research using appropriate research methodology • Document and present the research 			
Teaching and Learning Methods:			
Reading assignments in journals, Research seminars, Open Educational Resources, Documentation			
Assessment Strategy			
<ul style="list-style-type: none"> • Presentation of research proposal 20% • Proposed solution and Implementation 40% • Project Diary 10% • Project report 10% • Viva voce 10% • Submission of abstract/poster/paper to a scientific forum 10% 			

Course Code:	CSC407M6		
Course Title:	Industrial Training		
Credit Value:	06		
Hourly Breakdown:	Mentoring	Practical	Independent Learning
	20	--	580
Objectives:			
Provide an opportunity to develop skills and attitude, and gain experience in finding IT solutions to problems in an industrial environment.			
Intended Learning Outcomes:			
<ul style="list-style-type: none"> • Apply acquired knowledge in industrial environment • Develop interpersonal, communication, management and team working skills • Adapt to work readily in real industrial projects • Perceive state-of-the-art industrial technologies 			
Course Outline:			
<ul style="list-style-type: none"> • The industrial training is offered during the second semester. • Students will be trained in an appropriate industry for a period of four to six months which amounts to 600 notional hours under the guidance of academic and industrial mentors. • Any additional stay at the industry will not carry any additional credits. • It is the student's responsibility to find a placement in consultation with the department. The department may assist the student in finding a placement in an appropriate industry. • Students shall maintain a journal to record their progress activity during the training. • Academic staff will visit the training institution at least once during the training period to monitor their progress. • On completion of the industrial training, each student shall submit the report, journal and deliver an oral presentation. • Students who fail to obtain a minimum grade of D+ in industrial training may opt for a general degree in Computer Science as the training is non-repeatable. 			
Training Methods:			
Mentoring, Weekly recording of training diaries, Code reviews, Progress meetings, Supervised study			
Assessment Strategy			
<ul style="list-style-type: none"> • Training journal 20% • Progress as per feedback from mentor(s) 20% • Final Report 20% • Presentation 40% 			

Course Code:	CSC403M3		
Course Title:	Data Science		
Credit Value:	03		
Hourly Breakdown:	Theory	Practical	Independent Learning
	30	30	90
Objectives:			
Provide theoretical and practical knowledge on data science for solving data-driven problems, and to improve research skills in data science.			
Intended Learning Outcomes:			
<ul style="list-style-type: none"> • Discuss fundamental concepts of linear algebra in relation to data science • Analyse data-driven problems using probability and statistics • Apply mathematical optimization techniques for solving data-driven problems • Build neural networks using backpropagation algorithm • Transform data-driven problems into computer programs • Analyse data through visualization 			
Course Contents:			
<ul style="list-style-type: none"> • Linear algebra: Overview of scalars, vectors, matrices, tensors, multiplication of matrices and vectors, norms, trace, rank, eigenvalues, and eigenvectors • Probability and statistics: Overview of probability, marginal and conditional probabilities, independence and conditional independence, probability density functions, expectation, variance and covariance, and Bayes rule; Bayesian classifier, principal component analysis (PCA), linear discriminant analysis (LDA). • Information theory: entropy, cross-entropy, KL divergence, mutual information • Multivariate calculus and mathematical optimization for parameter estimation: partial derivatives, chain rule, gradient based optimization (Gradient Descent, Stochastic Gradient Descent), Jacobian and Hessian matrices, constrained optimization, neural networks and back propagation algorithm. • Applications: Eigen faces, LDA based classification, Linear Regression, Least square minimization • Emerging Technologies in Big Data Analytics: Usage of Open source frameworks (e.g. Hadoop). 			
Teaching and Learning Methods:			
Lectures, Tutorials, Laboratory experiments, e-based teaching-learning, take home exercise, Simulations, Use of Open Educational Resources, Guided Learning			
Assessment Strategy			
<ul style="list-style-type: none"> • In-course Assessment (Practical) 30% • End-of-course Examination 70% 			
References:			
<ul style="list-style-type: none"> • Goodfellow, I., Bengio, Y. and Courville, A., Deep Learning, 1st Ed, MIT Press, 2016. • Bishop, C.M., Pattern Recognition and Machine Learning, 1st Ed, Springer, 2006. • Nielsen, M., Neural Networks and Deep Learning, Determination Press, 2019. • Aggarwal, C. C., Linear Algebra and Optimization for Machine Learning, 1st Ed, Springer Nature, 2020 			